

MULTI-PLAYER SECONDARY GAMING METHOD AND SYSTEM

ABSTRACT OF THE DISCLOSURE

In accordance with the present invention, multiple networked gaming devices can participate in a secondary type game. A primary game such as poker, rotatable wheels, wheel of fortune or the like is initiated on a gaming device. A predetermined outcome (for example) of the primary game is then used to qualify the gaming device for a secondary type game. A predetermined outcome might be a wheel of fortune SPIN symbol, for example. Once the gaming device is qualified, a secondary game indication cycle is triggered. During this cycle, additional gaming devices can then qualify for the secondary type game by using one or more predetermined primary game outcomes, for example. The secondary type game is then initiated and a secondary game payout awarded to the gaming devices.